



# Cari Mayle

Character Artist | 3D Artist

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## Professional Summary

I am a highly creative and driven artist with five years of experience and diverse skills in 3D with a specialization in characters and organic forms.

## Education

Ferris State University 2008 - 2012  
B.A.S. Digital Animation & Game Design

## Employment

Character Artist / 3D Artist | *Freelance Artist, Wyoming, MI* | August 2013 - Present  
Adjunct Instructor | *Ferris State University, Grand Rapids, MI* | August 2015 - Present  
Character Artist | *YETi CGI, Grand Rapids, MI* | May 2010 - August 2013

## Software

Modo  
Maya  
3DS Max  
ZBrush  
Photoshop  
3D Coat  
XNormal  
Adobe Suite  
Quixel Suite

## Projects Highlights

2016

### Freelance - Mattel - View-Master Wildlife

3D Artist - Modeled and textured photo realistic animals, as well as rigged and animated them.

### Freelance - ZQ Game - Dragon Blitz

3D Artist - Set the hand painted style for the game. Modeled and textured characters and environment.

2015

### Freelance - National Geographic - Puzzle Explorer

3D Artist - Designed and created all art assets from the concept to 3d model to rigging and animation.

### Freelance - Idol Minds - Cube Kingdom

3D Artist - Designed and created 3D pixel art characters using voxels.

### Freelance - Disney Interactive - Color Play

3D Artist - Optimized and textured Disney characters for interactive mobile coloring game.

2014

### Freelance - LUMINARY - Greedy Goblins

3D Artist - Created environments, props, textures, and character clothing for mobile.

### Freelance - Disney Interactive - Star Wars Scene Maker

3D Artist - Created environments, characters, and vehicles for this award winning mobile game.

2013

### YETi CGI - Roaming Fortress

3D Character Artist/3D Artist - Created concept art, characters, and highly detailed environment pieces.

### Disney Interactive Worlds - Ariel's Musical Surprise

3D Character Artist - Modeled, textured, and animated characters for augmented reality app for iPad.

### Disney Interactive Worlds - TBA Project 1

3D Character Artist - Modeled, sculpted, and textured 200+ character customization assets.