CHARACTER PROFILE SAMPLE: RAWHIDE

This is character profile and screenwriting sample for a speculative Apex Legends character, which I wrote when I applied to be a writer at Respawn Entertainment in 2022. Knowing that playable characters in live-service games live and die by how they express themselves during gameplay and the tantalizing peeks into their backstories shown in trailers, I offered the full breadth of character writing, including a **detailed backstory**, a **unique personality**, barks, and how their role in the larger Apex Legends universe could **overlap with other characters.**

Character Bio: Rawhide

Real Name: Robert McCormick
Age: 35
Home World: Cibus
Tactical Ability: Caltrops (emit noise when triggered, cloud enemy vision for a few seconds)
Passive Ability: Sureshot (first shot after reloading does not have bullet drop)
Ultimate Ability: Hawkeye Drone (portal over target area that lets allies shoot from above)

The many refueling stations on Cibus needed someone to maintain them, and the McCormick family was more than happy to snatch up and fix whatever backwater stations Dionysus left behind if the money was right. Taking potshots at empty fuel tanks during all the downtime refueling IMC ships, a young Robert McCormick knew he wasn't going to stick with the family business long. A Dionysus crony shooting his father and forcing the McCormicks to sell their land at gunpoint made sure he couldn't.

Leaving Cibus as a teenager, Robert earned the name "Rawhide" when he started claiming bounties on outlaws others thought were too tough—like leather—and bag and tag. This kept Robert fed until he was picked up by the Remnant Fleet, who "offered" him a job when he claimed a bounty on one of their gun merchants who doubled as a warlord.

Turns out Robert had broken more than his fair share of laws in his hunting days, and the Fleet was ready to absolve him of some of them (and pay him cash) for taking up new off-the-radar targets. Saving up his earnings from these bounties, Robert hopes to enter the Apex Games to earn enough money to launch his campaign to reclaim Cibus from his employer. He just needs to wait for the right moment to strike.

Character Barks

Character Select Screen

- You won't see me comin'. But I'll see everything.
- This bullet's got your name on it.
- Ready to hunt 'em down and tear it up.
- Nothin' personal, but I'm the better shot here.
- Just watch my back and I'll knock 'em all down.

Intro

- Nothin' and no one gets by me. Promise you that.
- Remember this face, darlin'. You won't see it again.
- Best hope I'm shootin' *for* you, not at you.
- Pistol, rifle, cannon, doesn't matter. Can't outshoot me.
- Only things at the other end of my rifle are cowards and corpses.

Jumpmaster

- I'm the jumpmaster! Gonna have to trust me.
- Jumpmaster here. I'll pick us a good landin' spot.
- I'm Jumpmaster. Now, where to hole up?

Firing on an enemy

- Startin' a fight here!
- I'm firin' on a bad guy!
- Shootin' an enemy! Back me up!

Reloading (Rare)

- Trust me, next one won't miss.
- Next shot's got somethin' special in it.
- Watch this next shot.

Using Tactical Ability

- Y'all better stay away.
- Watch out for these. They're loud.
- Watch my back, 'lil guys.

Caltrops Triggered

- Ooh, they're sticky, ain't they?
- Oop! There ya are.
- Hah. Can't sneak up on *me*!

Using Ultimate Ability

- Oh hey, nice hidin' spot.
- Let's see what we have here.
- Time for a bird's eye view.

Ultimate Charging

- Hold on now, ultimate's still chagrin'.

- Yeah, ultimate's... not ready yet.
- Just a sec now, Ultimate's about ready.

Downing an Enemy

- Ooh, got one.
- Popped 'em good.
- Got one down!

Two Enemies Down

- Hoo! Gotcha both.
- That's two!
- 'Nother down. Two of 'em.

Downing a squad

- Got 'em all. Like I told you.
- Aaand squad's down. You're welcome.
- Whole squad's down. We kicked ass.

Downed

- Where'd that come from?! I'm down.
- They snuck up on me. I'm down.
- Yeah, I'm not feelin' too good. Little help?

Just two squad members left

- Welp, just you an' me bud. Let's make it count.
- Just the two of us, but don' worry. My shots're worth double.
- Okay, just us now. But we'll figure it out.

Squad Spread Out

- Hey, where'd you go? We're too far apart.
- I like my space fine, but... squad's too spread out.
- We should probably stick together. Not too close, though.

Respawned

- I'm a little tougher'n that. I'm back.
- I'm back? That was weird. Won't happen again.
- Not ready to give up on landin' that kill yet. Keep goin'.
- Let's give life another shot, huh?

Skullpiercer Rifling

- Hop-Up here. Skullpiercer? Could have some real fun with this.
- Found a Hop-Up. A Skullpiercer. For the man who don't miss, right?